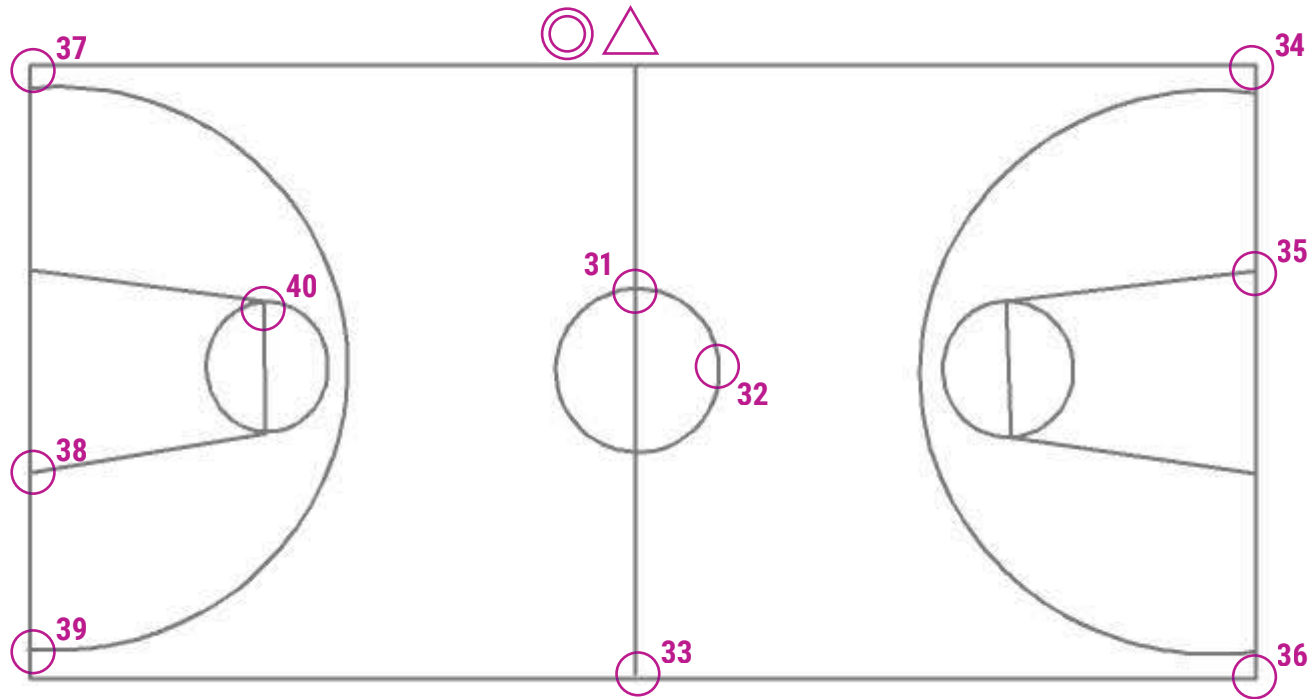
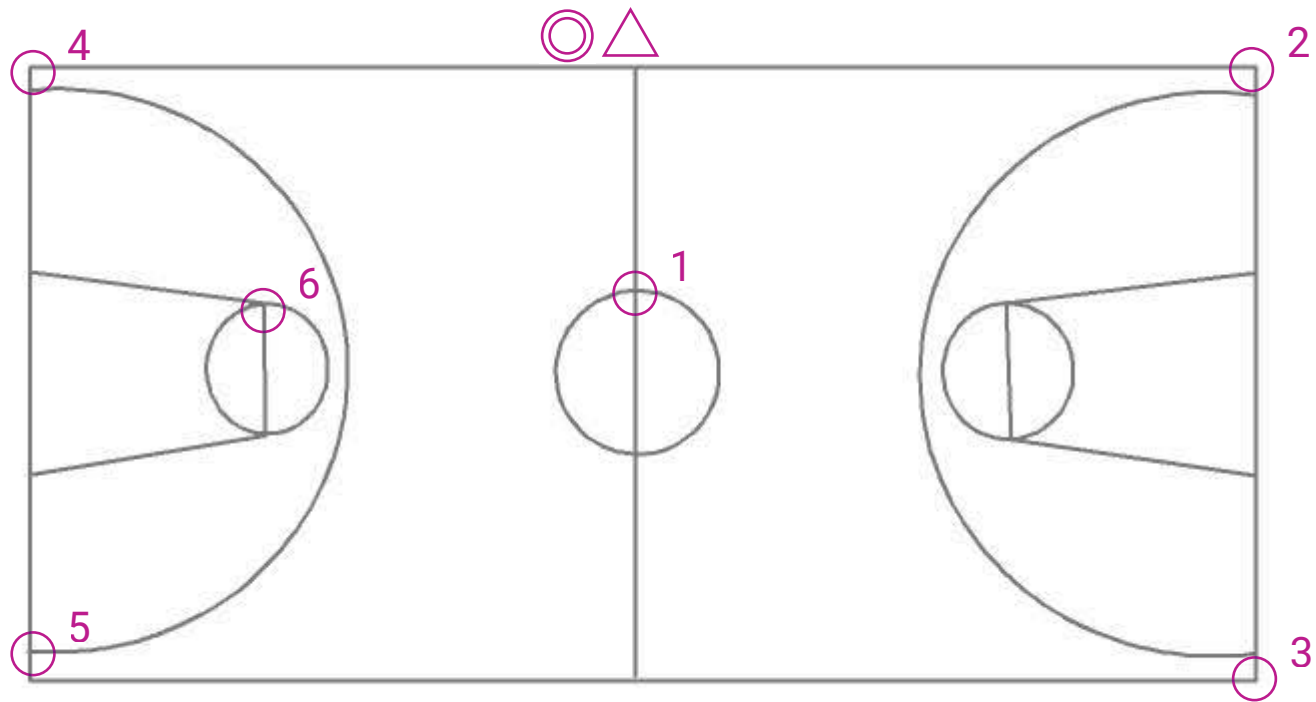


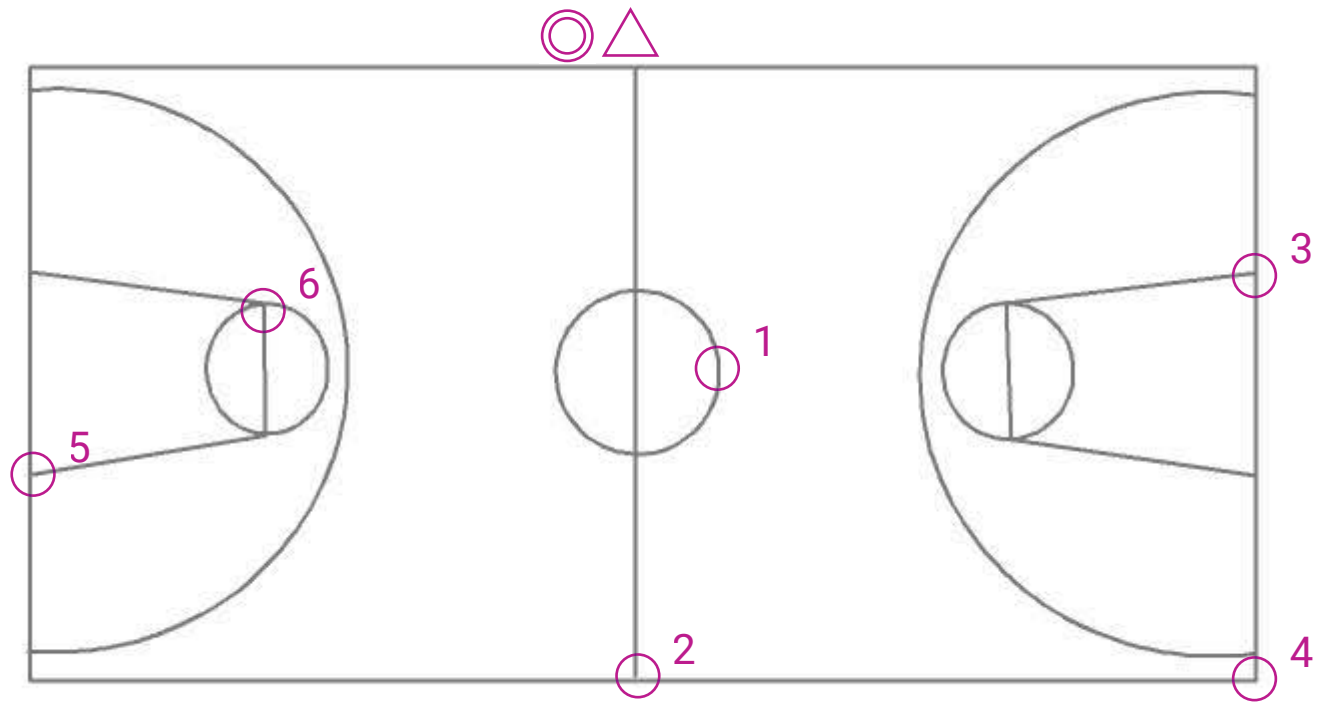
# All controls



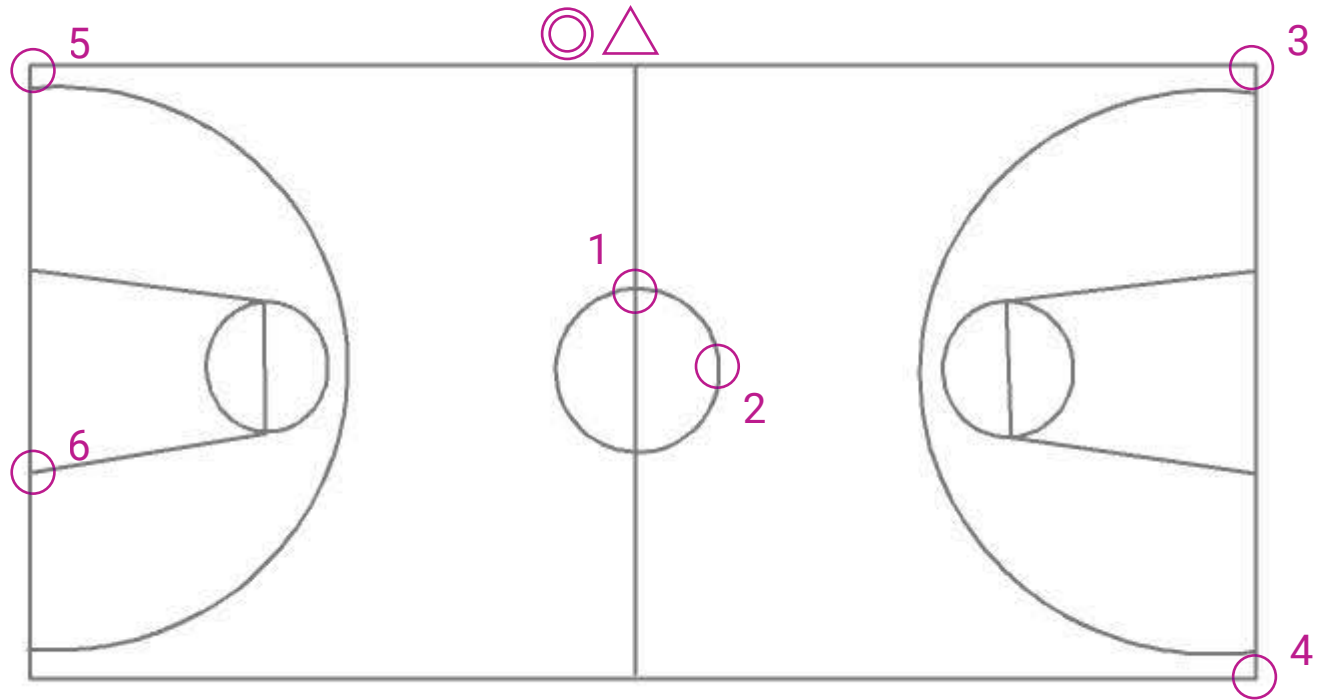
# Map A



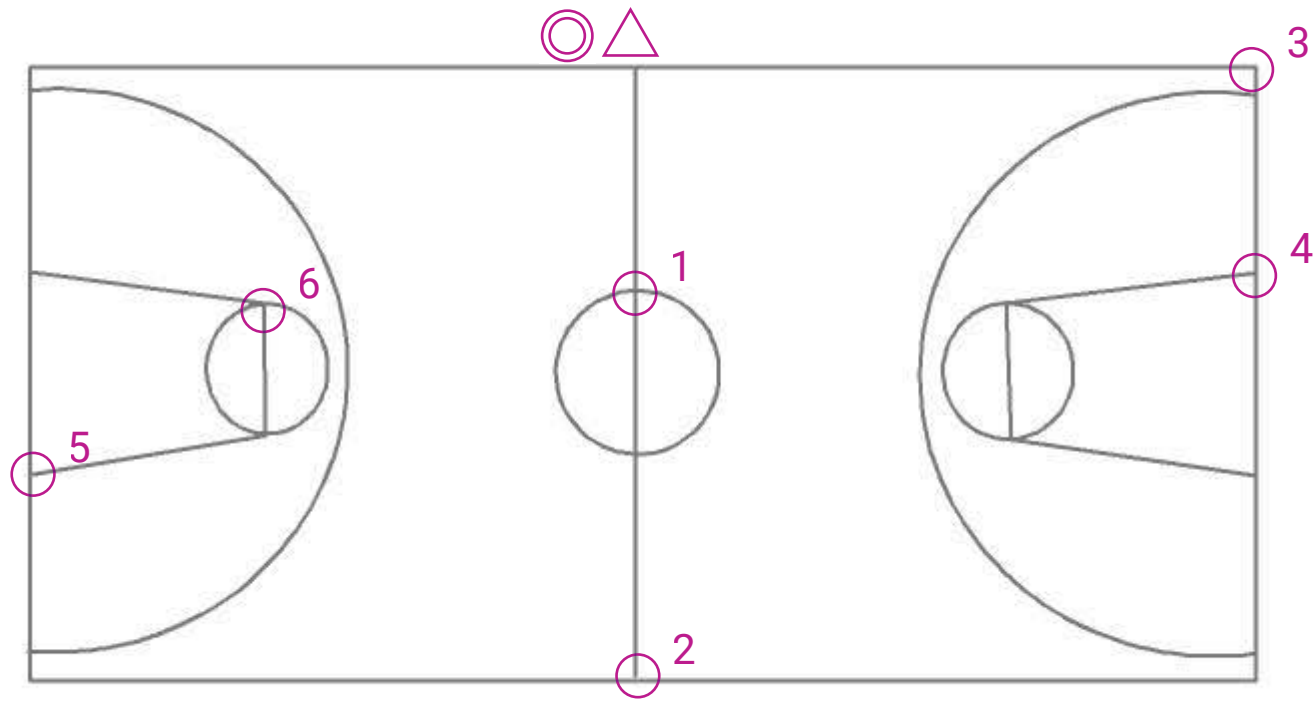
# Map B



# Map C



# Map D



# Map E

