

Urban, Short, Sprint .....

# What's the Difference?

- Not much!
- Use the Rules for guidance

# Urban Races

- Safety
  - traffic
  - pedestrians
  - wet, greasy surfaces
- Juniors – perceived and real risks
- Control sites unlikely to be taped: use a camera?
- TD3 at best

- Avoid controls where competitors could reach through an uncrossable fence
- Avoid sneaky legs with e.g. blocked passageways difficult to spot on the run

# Relays

- The result's the thing ....
- The more complicated the gaffling, the greater the chance of the planner making a mistake

# Night Events

- Safety: how do you mount a rescue or search?
- Map quality is vital – cannot see so far, so working with less information
- Course lengths: consider the slow – need to finish before their battery gives out
- Fairness: do not allow controls for which more powerful headlights give an advantage
- Only night orienteers should control night events