

## **RULE 10. THE COMPETITION**

### **R10.1 ENTRY**

(Rule 6.5 from the 2002 version of the Rules)

For competition with pre-entry the closing date for entries shall be as late as practicable before the race. The closing date shall not be more than 14 days before the competition.

For competitions with pre-entry the Organiser should send notifications of start times so that they are received by competitors at least five days before the race. For multi-day competitions this rule may only apply to the first day.

The Organiser shall have discretion to refuse or revoke an entry, or put a competitor in a lower course if he feels the entrant would not complete the course.

At competitions of C3 status or above, a competitor shall not take part under an assumed name. The original entrant shall not assign an entry to a competition to another competitor unless the permission of the Organiser is obtained. Competitors contravening this rule by accepting such an assignment may be disqualified.

### **R10.2 START TIMES**

(Rule 10.2 from the 2002 version of the Rules)

At individual competitions of C3 Competition status or above (with the exception of massed-start competitions, or when a "chasing start" is used) no competitor shall be timed to start on the same course within one minute of another competitor.

At individual competitions of C2 Competition status or above, a list of all competitors and their start times should be displayed

- (1) At an enquiry point sited at or near the assembly area,
- And
- (2) At the pre-start.

At individual competitions of C2 Competition status or above the start list for Elite classes should be prepared as prescribed in the Guidelines to the Rules of Orienteering, and shall not take account of any expressed preferences of the Competitors.

## **R10.3 START**

(Rule 10.3 from the 2002 version of the Rules)

At events of C3 Competition status or above, the start and the map issue point or master maps should be sited in such a way that Competitors waiting to start cannot see the route taken by competitors who have started. The courses should be designed so that the competitors are unlikely to return past the timed start on the way to the first control.

At all events of C4 status and above the position of the centre of the start triangle shown on the map shall be identified on the ground by a control marker and be on a mapped feature. Where a map exchange or a 2nd set of Master Maps are used the position of the Start of the next section of the course shall be marked on the ground by a control marker if it is significantly away from the last control.

At events of C2 Competition status or above Competitors late for their starts through no fault of the Organiser should be started as soon as possible but should be timed as if they had started at the time given on the start list. The Competitors' actual start times should be noted and, with the specific approval of the Controller, may be used as a revised start time.

At events of C3 status and below, start officials may, with the approval of the Controller, change the start times.

If pre-marked maps are used, copies of the map showing no information other than any map corrections essential to the competition should be displayed and available for study before the start line.

In individual races competitors should receive their pre-marked maps not more than 10 seconds before the start time. Competitors should check to ensure that they receive the correct map.

At relay events, competitors shall not examine their pre-marked maps until they have started.

The changeover between the members of each relay team takes place by touch. The changeover may be organised so that the incoming team member collects the map of the outgoing team member and hands it over as the changeover touch.

Correct and timely relay changeover is the responsibility of the competitors, even when the Organiser arranges an advanced warning of incoming teams.

With the approval of the Controller the Organiser may arrange mass starts for the later legs for relay teams that have not changed over.

If a relay team is disqualified and has accepted its disqualification, or the jury has confirmed the disqualification of the team, no further members of that team shall be allowed to start.

## **R10.4 OUT OF BOUNDS AND COMPULSORY ROUTES**

(new – to be drafted)

## **R10.5 FINISH AND TIMEKEEPING**

(Rule 10.10 from the 2002 version of the Rules)

The competition ends for a competitor when crossing the finishing line.

The run-in to the finish shall be bounded by tape or by rope. The last 20m shall be straight. The finish line shall be at least 3 m wide and shall be at right angles to the direction of the run-in. The exact position of the finish line shall be obvious to approaching competitors.

When a competitor has crossed the finish line, the competitor shall hand in the control card including any plastic bag and, if so required by the Organiser, the competition map.

The finishing time shall be measured when the competitor's chest crosses the finish line or when the competitor punches at the finish line. Sufficient punching (electronic or pin) devices shall be made available in order to prevent queuing of competitors on the finish line.

Finish times shall be rounded down to whole seconds. Times shall be given in hours, minutes and seconds or in minutes and seconds only.

For events of C2 status and above two independent timekeeping systems, a primary and a secondary shall be used continuously throughout the competition. The timekeeping systems shall measure times of competitors in the same class relative to each other, with an accuracy of 0.5 seconds or better. The time taken shall be to the completed second.

For events of C2 status and above with mass or chasing starts, finish judges shall rule on the final placing of competitors and a jury member shall be present at the finish line.

With the approval of the Controller, the Organiser may set maximum running times for each class.

## **R10.6 RESULTS**

(Rule 10.11 from the 2002 version of the Rules)

Provisional results should be displayed at the competition assembly area as soon as possible after each competitor has finished.

The official results shall include all participating competitors. In relays, the results shall include the competitors' names in running order and times for their legs as well as the course combinations that each ran.

If an interval start is used, two or more competitors having the same time shall be given the same placing in the result list. The position(s) following the tie shall remain vacant.

If a mass start or chasing start is used, the finish positions are determined by the order in which the competitors finish. In relays this will be the team member running the last relay leg.

In relays where there are mass starts for later legs, the sum of the individual times of the team members shall determine the placing of the teams that have taken part in such mass starts. Teams taking part in mass starts for later legs are placed after all teams that have changed over and finished in the ordinary way.

Competitors or teams, who exceed the maximum time, shall not be placed.

Final results shall normally be published as soon as possible and sent to all competitors who require them. Results should be posted to competitors, as necessary, and published on the World Wide Web within seven days after the date of the competition, unless the Organiser has previously notified competitors that this cannot be accomplished for valid reasons.

The Results of events of C3 status and above should include the following information:

- (1) Competition Title
- (2) Venue
- (3) Date of Competition
- (4) Organising Club
- (5) Competition Planner(s)
- (6) Competition Organiser(s)
- (7) Competition Controller(s)

The results should also show the length and the height climb of each course.

## **R10.7 PRIZES**

(Rule 2.5 from the 2002 version of the Rules)

Prizes including prize-money may be awarded.